**Go Nuts Usability Questionnaire**

**About You**

Age: 24

Sex: F

Gaming experience:

|  |  |
| --- | --- |
| No experience |  |
| Have played a few games |  |
| I play when I get time |  |
| I make time for play | + |
| I’m hardcore |  |

**About Your Session**

How are you playing?

|  |  |
| --- | --- |
| Single Player | **+** |
| Multi Player |  |

How well could you navigate the main menu?

|  |  |
| --- | --- |
| I did not understand it |  |
| I got there eventually | + |
| I knew instantly what I was doing |  |

Comments

|  |
| --- |
| I thought I was supposed to be pressing play to play the game and spent ages trying to figure out why it wouldn’t play. I thought start server might be multiplayer related so didn’t want to press that until I’d exhausted all other options (meaning I pressed play 200 times) |

How well could you navigate the lobby?

|  |  |
| --- | --- |
| I did not understand it |  |
| I got there eventually |  |
| I knew instantly what I was doing | + |

Comments

|  |
| --- |
|  |

*(Multiplayer Only)* Did you understand how the lobby worked (tick all that apply)?

|  |  |
| --- | --- |
| Not at all |  |
| I worked out how to host a game |  |
| I worked out how to join a game |  |

Comments

|  |
| --- |
| n/a |

Did you understand how to play the game (tick all that apply)?

|  |  |
| --- | --- |
| Not at all |  |
| I worked out the controls | + |
| I worked out the goal of the game | + |
| I managed to work out strategies and tactics for optimal play | + |
| I understood how the eagle worked | + |
| I understood how the grapple worked | + |

Comments

|  |
| --- |
|  |

Did you enjoy the aesthetic/look of the game?

|  |  |
| --- | --- |
| Not at all |  |
| I disliked a lot of things |  |
| I thought it was okay |  |
| I thought is was good overall |  |
| I loved it | + |

Comments

|  |
| --- |
| It’s really cute I love the blocky hanging baskets and tables, I think it’d be nice to see furniture inside the house or to actually navigate through a couple of them. |

Did you think the game played well?

|  |  |
| --- | --- |
| Not at all |  |
| I disliked a lot of it |  |
| I thought it was okay |  |
| I liked a large portion of it | + |
| I loved it |  |

Comments

|  |
| --- |
| I like it a lot, I got stuck in a couple of walls and occasionaly the grapple was a bit angsty, otherwise it was great though |

Any other observations/comments

|  |
| --- |
|  |

**Please List any bugs you have encountered in your session**

|  |
| --- |
| I found the glide a bit difficult at times to convince the squirrel to do, also when you grapple I’d expect him to fly over the grapple and he would do that about 30% of the time but not the rest. |